

Mat Valley Advisory Committee
Wednesday, November 19th, 2025
Zoom Only

I. Call to Order: [Time] by [name of chair/acting chair]

II. Roll Call

First Name	Last Name	Profile
Herb	Mansavage	Chair
Dan	Montgomery	Vice Chair Game
Michelle	Heun	Secretary
Andy	Couch	
Vacant		
Dom	Nickles	
Hunter	Hongslo	
Birch	Yuknis	
Danny	Lewis	
Robert (Bob)	Cassell	
Ed	Soto	
Bruce	Privett	
Steve	Bartelli	
Vacant		
Pete	Imhof	
Austin	Manelick	Alternate
Dewey	Bilster	Alternate

Number Needed for Quorum on AC:

List of User Groups Present:

III. Fish and Game Staff Present:

IV. Guests Present:

V. Approval of Agenda

VI. Approval of Previous Meeting Minutes

VII. Reports

- a. Chair's report
- b. ADF&G
- c. Others

VIII. Public Comment

IX. Old Business

- X. New Business
 - Board of Game Agenda Change Requests
 - Other Fish & Game Business as Needed

Alaska Board of Game Agenda Change Requests December 2, 2025 Web conference Comment Deadline November 24, 2025			
Proposal Number	Proposal Description		
Support, Support as Amended, Oppose, No Action	Number Support	Number Oppose	Comments, Discussion (list Pros and Cons), Amendments to Proposal, Voting Notes
<i>Note: Effective September 2019, when abstentions occur, the action or decision of a majority of the remaining members at a meeting at which a quorum is present is an act of the committee. For example, a vote tally of 7-6-2 means the motion carries. Members abstaining from voting must provide an explanation that is included in the committee record.</i>			
ACR 1	Require antler destruction of moose taken in Unit 18		
ACR 2	Establish a guide concession pilot program for sheep hunting in Unit 19C		
ACR 3	Remove conflicting and redundant methods and means for taking beavers during trapping seasons across the state		
ACR 4	Open a resident only general season hunt for sheep in Unit 19C		

XI. Set next meeting date: Currently set for Wednesday, December 3rd at 7:00pm, Mat-Su College and Zoom

XII. Adjourn

Adjournment:

Minutes Recorded By: _____

Minutes Approved By: _____

Date: _____