

3AAC 306.700

(f) The board will not issue a marijuana handler permit to a person that

(1) has been convicted of a felony and either

(A) less than five years have elapsed from the time of the person's conviction; or

(B) the person is currently on probation or parole for that felony.

(2) has within the preceding five (5) years been found guilty of

(A) selling alcohol without a license in violation of AS 04.11.010; or

(B) selling alcohol to a minor in violation of AS 04.16.051 or AS 04.16.052; or

(C) a misdemeanor crime involving a controlled substance other than a Schedule VI controlled substance, violence against a person, use of a weapon, or dishonesty.

(3) has within two years before submitting an application, been convicted of a class A misdemeanor relating to selling, furnishing, or distributing marijuana.

(g) When filing an application for a marijuana handler permit the applicant, must submit the person's Criminal Justice Information Report obtained from the Alaska Department of Public Safety under AS 12.62.160(b)(10) for criminal justice information to the director. In this section, "criminal justice information" has the meaning given in AS 12.62.900.

3 AAC 306.831. Suspension or revocation of marijuana handler permit. (a) The board will suspend or revoke a marijuana handler permit issued under this chapter if any licensee is convicted of a felony listed in 3AAC 306.700 (f)(1)(A) and (B) or of a crime listed in 3 AAC 306.700(f)(2) and(3), or if the board becomes aware that a permit applicant did not disclose a conviction of a crime listed in 3 AAC 306.700(f)(1)(A) or did not disclose that the person is currently on probation or parole in violation 3 AAC 306.700(f)(1)(B).

(b) The board may suspend or revoke a permit issued under this chapter, refuse to renew a permit, or impose a civil fine if the board finds that a permit applicant misrepresented a material fact on an application for a marijuana handler permit, or an affidavit, report, or signed statement under AS 17.38 or this chapter.